

RStudio IDE :: CHEAT SHEET



Documents and Apps

Open Shiny, R Markdown, knitr, Sweave, LaTeX, .R files and more in Source Pane

Check spelling, Render output, Choose output format, Choose output location, Insert code chunk

Jump to previous chunk, Jump to next chunk, Run selected lines, Publish to server, Show file outline

Access markdown guide at **Help > Markdown Quick Reference**

Jump to chunk, Set knitr options, Run this and all previous code chunks, Run this code chunk

```

17 {r pressure, echo=FALSE}
18 plot(pressure)
19
20

```

RStudio recognizes that files named **app.R**, **server.R**, **ui.R**, and **global.R** belong to a shiny app

Run app, Choose location to view app, Publish to shinyapps.io or server, Manage publish accounts

Write Code

Navigate tabs, Open in new window, Save, Find and replace, Compile as notebook, Run selected code

Cursors of shared users, Re-run previous code, Source with or without Echo, Show file outline

Multiple cursors/column selection with **Alt + mouse drag**

Code diagnostics that appear in the margin. Hover over diagnostic symbols for details.

Syntax highlighting based on your file's extension

Tab completion to finish function names, file paths, arguments, and more.

Multi-language code snippets to quickly use common blocks of code.

Jump to function in file, Change file type

```

12 get_digit <-function() {
13   ("num" %% (10 ^ n))
14   %% (10 ^ (n - 1))
15 }

```

Working Directory, Maximize, minimize panes, Press **↑** to see command history, Drag pane boundaries

```

> foo(1)
[1] 2
> foo <- function(x) x + 1
> foo(2)
foo(2)
> foo(1)

```

R Support

Import data with wizard, History of past commands to run/copy, Display .RPres slideshows **File > New File > R Presentation**

Load workspace, Save workspace, Delete all saved objects, Search inside environment

Choose environment to display from list of parent environments, Display objects as list or grid

Displays saved objects by type with short description, View in data viewer, View function source code

Create folder, Upload file, Delete file, Rename file, Change directory

Path to displayed directory, A File browser keyed to your working directory. Click on file or directory name to open.

Pro Features

Share Project with Collaborators, Active shared collaborators, Start **new R Session** in current project, Close R Session in project, **Select R Version**

PROJECT SYSTEM
File > New Project

RStudio saves the call history, workspace, and working directory associated with a project. It reloads each when you re-open a project.

RStudio opens plots in a dedicated Plots pane

Navigate recent plots, Open in window, **Export plot**, Delete plot, Delete all plots

GUI Package manager lists every installed package

Install Packages, Update Packages, Create reproducible package library for your project

Click to load package with **library()**. Unclick to detach package with **detach()**

Package version installed, Delete from library

RStudio opens documentation in a dedicated Help pane

Home page of helpful links, Search within help file, Search for help file

Viewer Pane displays HTML content, such as Shiny apps, RMarkdown reports, and interactive visualizations

Stop Shiny app, Publish to shinyapps.io, rpubs, RSCONnect, ..., Refresh

View(<data>) opens spreadsheet like view of data set

Filter	Sepal.Length	Sepal.Width	Petal.Length	Petal.Width	Species
All	All	All	All	All	All
1	5.1	3.5	1.4	0.2	setosa
2					
3	Filter rows by value or value range		Sort by values	Search for value	
4					

Debug Mode

Open with **debug()**, **browser()**, or a breakpoint. RStudio will open the debugger mode when it encounters a breakpoint while executing code.

Click next to line number to add/remove a breakpoint.

Highlighted line shows where execution has paused

Run commands in environment where execution has paused

Examine variables in executing environment

Select function in traceback to debug

Step through code one line at a time

Step into and out of functions to run

Resume execution mode

Quit debug mode

Launch debugger from origin of error, Open traceback to examine the functions that R called before the error occurred

```

> foo()
Error in get_digit(num, x) :
Error!

```

Traceback

```

palindrome(cond(data) at palindrome.R:12
biggest_palindrome() at palindrome.R:25

```

Next, Continue, Stop

Version Control with Git or SVN

Turn on at **Tools > Project Options > Git/SVN**

Stage files, Show file diff, Commit staged files, Push/Pull to remote, View History

Added, Deleted, Modified, Renamed, Untracked

Open shell to type commands, current branch

Package Writing

File > New Project > New Directory > R Package

Turn project into package, Enable roxygen documentation with **Tools > Project Options > Build Tools**

Roxygen guide at **Help > Roxygen Quick Reference**

Build & Reload, Check, More...

Clean and Rebuild, Test Package, Check Package, Build Source Package, Build Binary Package, Document, Configure Build Tools...





1 LAYOUT

	Windows/Linux	Mac
Move focus to Source Editor	Ctrl+1	Ctrl+1
Move focus to Console	Ctrl+2	Ctrl+2
Move focus to Help	Ctrl+3	Ctrl+3
Show History	Ctrl+4	Ctrl+4
Show Files	Ctrl+5	Ctrl+5
Show Plots	Ctrl+6	Ctrl+6
Show Packages	Ctrl+7	Ctrl+7
Show Environment	Ctrl+8	Ctrl+8
Show Git/SVN	Ctrl+9	Ctrl+9
Show Build	Ctrl+0	Ctrl+0

2 RUN CODE

	Windows/Linux	Mac
Search command history	Ctrl+↑	Cmd+↑
Navigate command history	↑/↓	↑/↓
Move cursor to start of line	Home	Cmd+←
Move cursor to end of line	End	Cmd+→
Change working directory	Ctrl+Shift+H	Ctrl+Shift+H
Interrupt current command	Esc	Esc
Clear console	Ctrl+L	Ctrl+L
Quit Session (desktop only)	Ctrl+Q	Cmd+Q
Restart R Session	Ctrl+Shift+F10	Cmd+Shift+F10
Run current line/selection	Ctrl+Enter	Cmd+Enter
Run current (retain cursor)	Alt+Enter	Option+Enter
Run from current to end	Ctrl+Alt+E	Cmd+Option+E
Run the current function	Ctrl+Alt+F	Cmd+Option+F
Source a file	Ctrl+Alt+G	Cmd+Option+G
Source the current file	Ctrl+Shift+S	Cmd+Shift+S
Source with echo	Ctrl+Shift+Enter	Cmd+Shift+Enter

3 NAVIGATE CODE

	Windows /Linux	Mac
Goto File/Function	Ctrl+.	Ctrl+.
Fold Selected	Alt+L	Cmd+Option+L
Unfold Selected	Shift+Alt+L	Cmd+Shift+Option+L
Fold All	Alt+O	Cmd+Option+O
Unfold All	Shift+Alt+O	Cmd+Shift+Option+O
Go to line	Shift+Alt+G	Cmd+Shift+Option+G
Jump to	Shift+Alt+J	Cmd+Shift+Option+J
Switch to tab	Ctrl+Shift+.	Ctrl+Shift+.
Previous tab	Ctrl+F11	Ctrl+F11
Next tab	Ctrl+F12	Ctrl+F12
First tab	Ctrl+Shift+F11	Ctrl+Shift+F11
Last tab	Ctrl+Shift+F12	Ctrl+Shift+F12
Navigate back	Ctrl+F9	Cmd+F9
Navigate forward	Ctrl+F10	Cmd+F10
Jump to Brace	Ctrl+P	Ctrl+P
Select within Braces	Ctrl+Shift+Alt+E	Ctrl+Shift+Option+E
Use Selection for Find	Ctrl+F3	Cmd+E
Find in Files	Ctrl+Shift+F	Cmd+Shift+F
Find Next	Win: F3, Linux: Ctrl+G	Cmd+G
Find Previous	W: Shift+F3, L:	Cmd+Shift+G
Jump to Word	Ctrl+↔	Option+↔
Jump to Start/End	Ctrl+↑/↓	Cmd+↑/↓
Toggle Outline	Ctrl+Shift+O	Cmd+Shift+O

4 WRITE CODE

	Windows /Linux	Mac
Attempt completion	Tab or Ctrl+Space	Tab or Cmd+Space
Navigate candidates	↑/↓	↑/↓
Accept candidate	Enter, Tab, or →	Enter, Tab, or →
Dismiss candidates	Esc	Esc
Undo	Ctrl+Z	Cmd+Z
Redo	Ctrl+Shift+Z	Cmd+Shift+Z
Cut	Ctrl+X	Cmd+X
Copy	Ctrl+C	Cmd+C
Paste	Ctrl+V	Cmd+V
Select All	Ctrl+A	Cmd+A
Delete Line	Ctrl+D	Cmd+D
Select	Shift+[Arrow]	Shift+[Arrow]
Select Word	Ctrl+Shift+↔	Option+Shift+↔
Select to Line Start	Alt+Shift+←	Cmd+Shift+←
Select to Line End	Alt+Shift+→	Cmd+Shift+→
Select Page Up/Down	Shift+PageUp/Down	Shift+PageUp/Down
Select to Start/End	Shift+Alt+↑/↓	Cmd+Shift+↑/↓
Delete Word Left	Ctrl+Backspace	Ctrl+Opt+Backspace
Delete Word Right		Option+Delete
Delete to Line End		Ctrl+K
Delete to Line Start		Option+Backspace
Indent	Tab (at start of line)	Tab (at start of line)
Outdent	Shift+Tab	Shift+Tab
Yank line up to cursor	Ctrl+U	Ctrl+U
Yank line after cursor	Ctrl+K	Ctrl+K
Insert yanked text	Ctrl+Y	Ctrl+Y
Insert <-	Alt+-	Option+-
Insert %>%	Ctrl+Shift+M	Cmd+Shift+M
Show help for function	F1	F1
Show source code	F2	F2
New document	Ctrl+Shift+N	Cmd+Shift+N
New document (Chrome)	Ctrl+Alt+Shift+N	Cmd+Shift+Opt+N
Open document	Ctrl+O	Cmd+O
Save document	Ctrl+S	Cmd+S
Close document	Ctrl+W	Cmd+W
Close document (Chrome)	Ctrl+Alt+W	Cmd+Option+W
Close all documents	Ctrl+Shift+W	Cmd+Shift+W
Extract function	Ctrl+Alt+X	Cmd+Option+X
Extract variable	Ctrl+Alt+V	Cmd+Option+V
Reindent lines	Ctrl+I	Cmd+I
(Un)Comment lines	Ctrl+Shift+C	Cmd+Shift+C
Reflow Comment	Ctrl+Shift+/	Cmd+Shift+/
Reformat Selection	Ctrl+Shift+A	Cmd+Shift+A
Select within braces	Ctrl+Shift+E	Ctrl+Shift+E
Show Diagnostics	Ctrl+Shift+Alt+P	Cmd+Shift+Opt+P
Transpose Letters		Ctrl+T
Move Lines Up/Down	Alt+↑/↓	Option+↑/↓
Copy Lines Up/Down	Shift+Alt+↑/↓	Cmd+Option+↑/↓
Add New Cursor Above	Ctrl+Alt+Up	Ctrl+Option+Up
Add New Cursor Below	Ctrl+Alt+Down	Ctrl+Option+Down
Move Active Cursor Up	Ctrl+Alt+Shift+Up	Ctrl+Option+Shift+Up
Move Active Cursor Down	Ctrl+Alt+Shift+Down	Ctrl+Opt+Shift+Down
Find and Replace	Ctrl+F	Cmd+F
Use Selection for Find	Ctrl+F3	Cmd+E
Replace and Find	Ctrl+Shift+J	Cmd+Shift+J

WHY RSTUDIO SERVER PRO?

RSP extends the the open source server with a commercial license, support, and more:

- open and run multiple R sessions at once
- tune your resources to improve performance
- edit the same project at the same time as others
- see what you and others are doing on your server
- switch easily from one version of R to a different version
- integrate with your authentication, authorization, and audit practices

Download a free 45 day evaluation at

www.rstudio.com/products/rstudio-server-pro/

5 DEBUG CODE

	Windows/Linux	Mac
Toggle Breakpoint	Shift+F9	Shift+F9
Execute Next Line	F10	F10
Step Into Function	Shift+F4	Shift+F4
Finish Function/Loop	Shift+F6	Shift+F6
Continue	Shift+F5	Shift+F5
Stop Debugging	Shift+F8	Shift+F8

6 VERSION CONTROL

	Windows/Linux	Mac
Show diff	Ctrl+Alt+D	Ctrl+Option+D
Commit changes	Ctrl+Alt+M	Ctrl+Option+M
Scroll diff view	Ctrl+↑/↓	Ctrl+↑/↓
Stage/Unstage (Git)	Spacebar	Spacebar
Stage/Unstage and move to next	Enter	Enter

7 MAKE PACKAGES

	Windows/Linux	Mac
Build and Reload	Ctrl+Shift+B	Cmd+Shift+B
Load All (devtools)	Ctrl+Shift+L	Cmd+Shift+L
Test Package (Desktop)	Ctrl+Shift+T	Cmd+Shift+T
Test Package (Web)	Ctrl+Alt+F7	Cmd+Opt+F7
Check Package	Ctrl+Shift+E	Cmd+Shift+E
Document Package	Ctrl+Shift+D	Cmd+Shift+D

8 DOCUMENTS AND APPS

	Windows/Linux	Mac
Preview HTML (Markdown, etc.)	Ctrl+Shift+K	Cmd+Shift+K
Knit Document (knitr)	Ctrl+Shift+K	Cmd+Shift+K
Compile Notebook	Ctrl+Shift+K	Cmd+Shift+K
Compile PDF (TeX and Sweave)	Ctrl+Shift+K	Cmd+Shift+K
Insert chunk (Sweave and Knitr)	Ctrl+Alt+I	Cmd+Option+I
Insert code section	Ctrl+Shift+R	Cmd+Shift+R
Re-run previous region	Ctrl+Shift+P	Cmd+Shift+P
Run current document	Ctrl+Alt+R	Cmd+Option+R
Run from start to current line	Ctrl+Alt+B	Cmd+Option+B
Run the current code section	Ctrl+Alt+T	Cmd+Option+T
Run previous Sweave/Rmd code	Ctrl+Alt+P	Cmd+Option+P
Run the current chunk	Ctrl+Alt+C	Cmd+Option+C
Run the next chunk	Ctrl+Alt+N	Cmd+Option+N
Sync Editor & PDF Preview	Ctrl+F8	Cmd+F8
Previous plot	Ctrl+Alt+F11	Cmd+Option+F11
Next plot	Ctrl+Alt+F12	Cmd+Option+F12
Show Keyboard Shortcuts	Alt+Shift+K	Option+Shift+K



Data Import :: CHEAT SHEET



R's **tidyverse** is built around **tidy data** stored in **tibbles**, which are enhanced data frames.



The front side of this sheet shows how to read text files into R with **readr**.



The reverse side shows how to create tibbles with **tibble** and to layout tidy data with **tidyr**.

OTHER TYPES OF DATA

Try one of the following packages to import other types of files

- **haven** - SPSS, Stata, and SAS files
- **readxl** - excel files (.xls and .xlsx)
- **DBI** - databases
- **jsonlite** - json
- **xml2** - XML
- **httr** - Web APIs
- **rvest** - HTML (Web Scraping)

Save Data

Save **x**, an R object, to **path**, a file path, as:

Comma delimited file

write_csv(x, path, na = "NA", append = FALSE, col_names = !append)

File with arbitrary delimiter

write_delim(x, path, delim = " ", na = "NA", append = FALSE, col_names = !append)

CSV for excel

write_excel_csv(x, path, na = "NA", append = FALSE, col_names = !append)

String to file

write_file(x, path, append = FALSE)

String vector to file, one element per line

write_lines(x,path, na = "NA", append = FALSE)

Object to RDS file

write_rds(x, path, compress = c("none", "gz", "bz2", "xz"), ...)

Tab delimited files

write_tsv(x, path, na = "NA", append = FALSE, col_names = !append)

Read Tabular Data - These functions share the common arguments:

```
read_*(file, col_names = TRUE, col_types = NULL, locale = default_locale(), na = c("", "NA"),
quoted_na = TRUE, comment = "", trim_ws = TRUE, skip = 0, n_max = Inf, guess_max = min(1000,
n_max), progress = interactive())
```

```
a,b,c
1,2,3
4,5,NA
```

A	B	C
1	2	3
4	5	NA

Comma Delimited Files

read_csv("file.csv")

To make file.csv run:

`write_file(x = "a,b,c\n1,2,3\n4,5,NA", path = "file.csv")`

```
a;b;c
1;2;3
4;5;NA
```

A	B	C
1	2	3
4	5	NA

Semi-colon Delimited Files

read_csv2("file2.csv")

`write_file(x = "a;b;c\n1;2;3\n4;5;NA", path = "file2.csv")`

```
a|b|c
1|2|3
4|5|NA
```

A	B	C
1	2	3
4	5	NA

Files with Any Delimiter

read_delim("file.txt", delim = "|")

`write_file(x = "a|b|c\n1|2|3\n4|5|NA", path = "file.txt")`

```
a b c
1 2 3
4 5 NA
```

A	B	C
1	2	3
4	5	NA

Fixed Width Files

read_fwf("file.fwf", col_positions = c(1, 3, 5))

`write_file(x = "a b c\n1 2 3\n4 5 NA", path = "file.fwf")`

Tab Delimited Files

read_tsv("file.tsv") Also **read_table**().

`write_file(x = "a\tb\tc\n1\t2\t3\n4\t5\tNA", path = "file.tsv")`

USEFUL ARGUMENTS

```
a,b,c
1,2,3
4,5,NA
```

Example file

`write_file("a,b,c\n1,2,3\n4,5,NA","file.csv")`
`f <- "file.csv"`

1	2	3
4	5	NA

Skip lines

`read_csv(f, skip = 1)`

A	B	C
1	2	3
4	5	NA

No header

`read_csv(f, col_names = FALSE)`

A	B	C
1	2	3

Read in a subset

`read_csv(f, n_max = 1)`

x	y	z
A	B	C
1	2	3
4	5	NA

Provide header

`read_csv(f, col_names = c("x", "y", "z"))`

A	B	C
NA	2	3
4	5	NA

Missing Values

`read_csv(f, na = c("1", "!"))`

Data types

readr functions guess the types of each column and convert types when appropriate (but will NOT convert strings to factors automatically).

A message shows the type of each column in the result.

```
## Parsed with column specification:
## cols(
##   age = col_integer(),
##   sex = col_character(),
##   earn = col_double()
## )
```

age is an integer

earn is a double (numeric)

sex is a character

1. Use **problems()** to diagnose problems.

`x <- read_csv("file.csv"); problems(x)`

2. Use a **col_** function to guide parsing.

- **col_guess()** - the default
- **col_character()**
- **col_double()**, **col_euro_double()**
- **col_datetime**(format = "") Also **col_date**(format = ""), **col_time**(format = "")
- **col_factor**(levels, ordered = FALSE)
- **col_integer()**
- **col_logical()**
- **col_number()**, **col_numeric()**
- **col_skip()**

```
x <- read_csv("file.csv", col_types = cols(
  A = col_double(),
  B = col_logical(),
  C = col_factor()))
```

3. Else, read in as character vectors then parse with a **parse_** function.

- **parse_guess()**
- **parse_character()**
- **parse_datetime()** Also **parse_date()** and **parse_time()**
- **parse_double()**
- **parse_factor()**
- **parse_integer()**
- **parse_logical()**
- **parse_number()**

`x$A <- parse_number(x$A)`

Read Non-Tabular Data

Read a file into a single string

read_file(file, locale = default_locale())

Read each line into its own string

read_lines(file, skip = 0, n_max = -1L, na = character(), locale = default_locale(), progress = interactive())

Read Apache style log files

read_log(file, col_names = FALSE, col_types = NULL, skip = 0, n_max = -1, progress = interactive())

Read a file into a raw vector

read_file_raw(file)

Read each line into a raw vector

read_lines_raw(file, skip = 0, n_max = -1L, progress = interactive())



Tibbles - an enhanced data frame



The **tibble** package provides a new S3 class for storing tabular data, the tibble. Tibbles inherit the data frame class, but improve three behaviors:

- **Subsetting** - [always returns a new tibble, [[and \$ always return a vector.
- **No partial matching** - You must use full column names when subsetting
- **Display** - When you print a tibble, R provides a concise view of the data that fits on one screen

A large table to display

```
# A tibble: 234 × 6
  manufacturer <chr> model <chr> displ <dbl>
1 audi a4 1.8 1.8
2 audi a4 2.0 2.0
3 audi a4 2.0 2.0
4 audi a4 2.0 2.0
5 audi a4 2.0 2.0
6 audi a4 2.0 2.0
7 audi a4 2.0 2.0
8 audi a4 2.0 2.0
9 audi a4 2.0 2.0
10 audi a4 2.0 2.0
... with 224 more rows, and 3
more variables: year <int>,
cyl <int>, trans <chr>
```

tibble display

data frame display

- Control the default appearance with options:
 - `options(tibble.print_max = n, tibble.print_min = m, tibble.width = Inf)`
- View full data set with **View()** or **glimpse()**
- Revert to data frame with **as.data.frame()**

CONSTRUCT A TIBBLE IN TWO WAYS

tibble(...)
Construct by columns.
`tibble(x = 1:3, y = c("a", "b", "c"))`

tribble(...)
Construct by rows.
`tribble(~x, ~y, 1, "a", 2, "b", 3, "c")`

```
A tibble: 3 × 2
  x     y
<int> <chr>
1     1  a
2     2  b
3     3  c
```

Both make this tibble

- `as_tibble(x, ...)` Convert data frame to tibble.
- `enframe(x, name = "name", value = "value")` Convert named vector to a tibble
- `is_tibble(x)` Test whether x is a tibble.

Tidy Data with tidyr

Tidy data is a way to organize tabular data. It provides a consistent data structure across packages.

A table is tidy if:

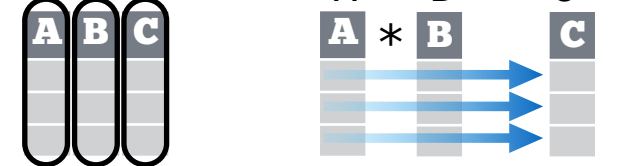


Each **variable** is in its own **column**



Each **observation**, or **case**, is in its own **row**

Tidy data:



Makes variables easy to access as vectors

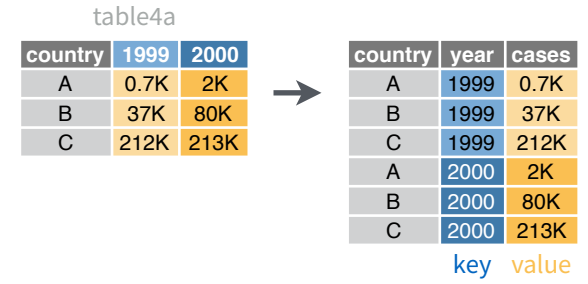
Preserves cases during vectorized operations

Reshape Data - change the layout of values in a table

Use **gather()** and **spread()** to reorganize the values of a table into a new layout.

gather(data, key, value, ..., na.rm = FALSE, convert = FALSE, factor_key = FALSE)

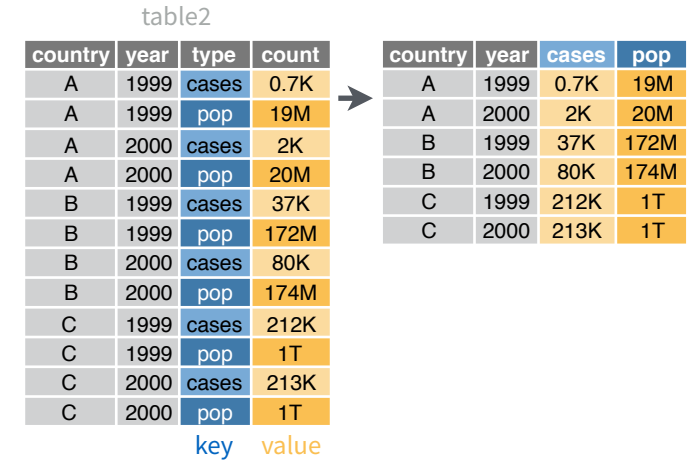
gather() moves column names into a key column, gathering the column values into a single value column.



```
gather(table4a, `1999`, `2000`,
key = "year", value = "cases")
```

spread(data, key, value, fill = NA, convert = FALSE, drop = TRUE, sep = NULL)

spread() moves the unique values of a key column into the column names, spreading the values of a value column across the new columns.

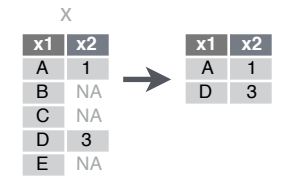


```
spread(table2, type, count)
```

Handle Missing Values

drop_na(data, ...)

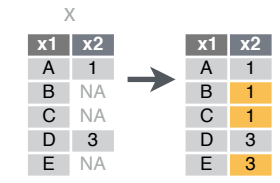
Drop rows containing NA's in ... columns.



```
drop_na(x, x2)
```

fill(data, ..., .direction = c("down", "up"))

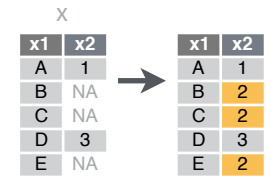
Fill in NA's in ... columns with most recent non-NA values.



```
fill(x, x2)
```

replace_na(data, replace = list(), ...)

Replace NA's by column.



```
replace_na(x, list(x2 = 2))
```

Expand Tables - quickly create tables with combinations of values

complete(data, ..., fill = list())

Adds to the data missing combinations of the values of the variables listed in ...

```
complete(mtcars, cyl, gear, carb)
```

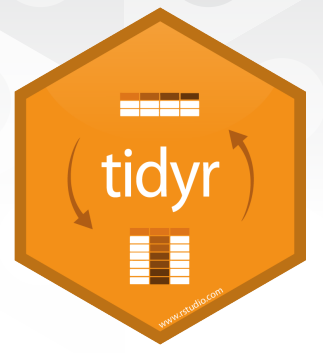
expand(data, ...)

Create new tibble with all possible combinations of the values of the variables listed in ...

```
expand(mtcars, cyl, gear, carb)
```

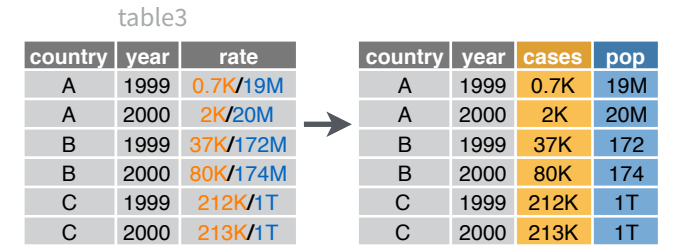
Split Cells

Use these functions to split or combine cells into individual, isolated values.



separate(data, col, into, sep = "[^[:alnum:]]+", remove = TRUE, convert = FALSE, extra = "warn", fill = "warn", ...)

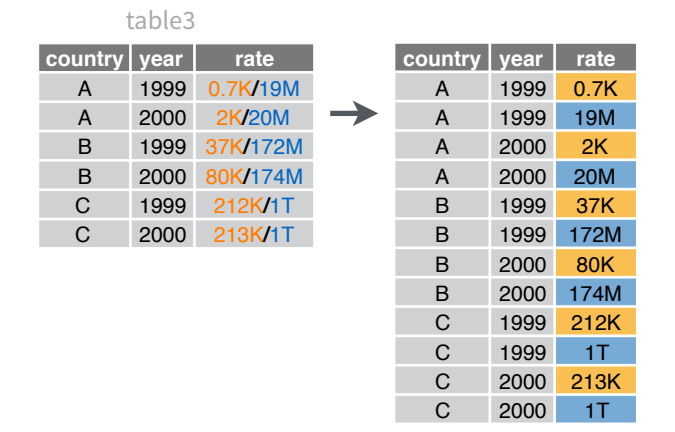
Separate each cell in a column to make several columns.



```
separate(table3, rate,
into = c("cases", "pop"))
```

separate_rows(data, ..., sep = "[^[:alnum:]]+", convert = FALSE)

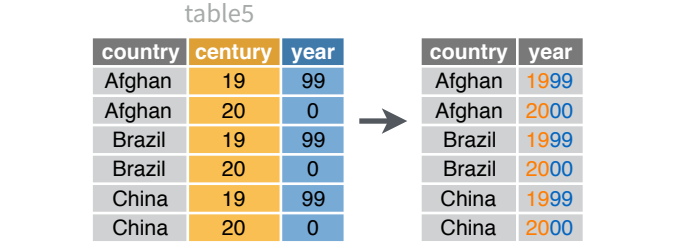
Separate each cell in a column to make several rows. Also **separate_rows_()**.



```
separate_rows(table3, rate)
```

unite(data, col, ..., sep = "_", remove = TRUE)

Collapse cells across several columns to make a single column.



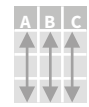
```
unite(table5, century, year,
col = "year", sep = "")
```



Data Transformation with dplyr : : CHEAT SHEET



dplyr functions work with pipes and expect **tidy data**. In tidy data:



&



pipes

Each **variable** is in its own **column**

Each **observation**, or **case**, is in its own **row**

$x \%>\% f(y)$ becomes $f(x, y)$

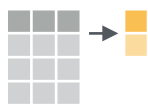
Summarise Cases

These apply **summary functions** to columns to create a new table of summary statistics. Summary functions take vectors as input and return one value (see back).

summary function



summarise(.data, ...)
Compute table of summaries.
summarise(mtcars, avg = mean(mpg))



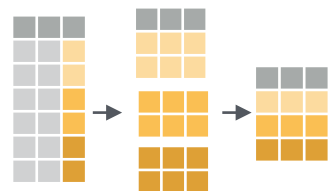
count(x, ..., wt = NULL, sort = FALSE)
Count number of rows in each group defined by the variables in ... Also **tally()**.
count(iris, Species)

VARIATIONS

summarise_all() - Apply funs to every column.
summarise_at() - Apply funs to specific columns.
summarise_if() - Apply funs to all cols of one type.

Group Cases

Use **group_by()** to create a "grouped" copy of a table. dplyr functions will manipulate each "group" separately and then combine the results.



*mtcars %>%
group_by(cyl) %>%
summarise(avg = mean(mpg))*

group_by(.data, ..., add = FALSE)
Returns copy of table grouped by ...
g_iris <- group_by(iris, Species)

ungroup(x, ...)
Returns ungrouped copy of table.
ungroup(g_iris)

Manipulate Cases

EXTRACT CASES

Row functions return a subset of rows as a new table.



filter(.data, ...) Extract rows that meet logical criteria. *filter(iris, Sepal.Length > 7)*



distinct(.data, ..., .keep_all = FALSE) Remove rows with duplicate values.
distinct(iris, Species)



sample_frac(tbl, size = 1, replace = FALSE, weight = NULL, .env = parent.frame()) Randomly select fraction of rows.
sample_frac(iris, 0.5, replace = TRUE)



sample_n(tbl, size, replace = FALSE, weight = NULL, .env = parent.frame()) Randomly select size rows. *sample_n(iris, 10, replace = TRUE)*



slice(.data, ...) Select rows by position.
slice(iris, 10:15)



top_n(x, n, wt) Select and order top n entries (by group if grouped data). *top_n(iris, 5, Sepal.Width)*

Logical and boolean operators to use with filter()

<	<=	is.na()	%in%		xor()
>	>=	!is.na()	!	&	

See **?base::logic** and **?Comparison** for help.

ARRANGE CASES



arrange(.data, ...) Order rows by values of a column or columns (low to high), use with **desc()** to order from high to low.
arrange(mtcars, mpg)
arrange(mtcars, desc(mpg))

ADD CASES



add_row(.data, ..., .before = NULL, .after = NULL)
Add one or more rows to a table.
add_row(faithful, eruptions = 1, waiting = 1)

Manipulate Variables

EXTRACT VARIABLES

Column functions return a set of columns as a new vector or table.



pull(.data, var = -1) Extract column values as a vector. Choose by name or index.
pull(iris, Sepal.Length)



select(.data, ...)
Extract columns as a table. Also **select_if()**.
select(iris, Sepal.Length, Species)

Use these helpers with **select()**,
e.g. *select(iris, starts_with("Sepal"))*

contains(match)	num_range(prefix, range)	:, e.g. <i>mpg:cyl</i>
ends_with(match)	one_of(...)	-, e.g. <i>-Species</i>
matches(match)	starts_with(match)	

MAKE NEW VARIABLES

These apply **vectorized functions** to columns. Vectorized funs take vectors as input and return vectors of the same length as output (see back).

vectorized function



mutate(.data, ...)
Compute new column(s).
mutate(mtcars, gpm = 1/mpg)



transmute(.data, ...)
Compute new column(s), drop others.
transmute(mtcars, gpm = 1/mpg)



mutate_all(.tbl, .funs, ...) Apply funs to every column. Use with **funs()**. Also **mutate_if()**.
mutate_all(faithful, funs(log(.), log2(.)))
mutate_if(iris, is.numeric, funs(log(.)))



mutate_at(.tbl, .cols, .funs, ...) Apply funs to specific columns. Use with **funs()**, **vars()** and the helper functions for **select()**.
mutate_at(iris, vars(-Species), funs(log(.)))



add_column(.data, ..., .before = NULL, .after = NULL) Add new column(s). Also **add_count()**, **add_tally()**. *add_column(mtcars, new = 1:32)*



rename(.data, ...) Rename columns.
rename(iris, Length = Sepal.Length)





Vector Functions

TO USE WITH MUTATE ()

mutate() and **transmute()** apply vectorized functions to columns to create new columns. Vectorized functions take vectors as input and return vectors of the same length as output.



OFFSETS

`dplyr::lag()` - Offset elements by 1
`dplyr::lead()` - Offset elements by -1

CUMULATIVE AGGREGATES

`dplyr::cumall()` - Cumulative all()
`dplyr::cumany()` - Cumulative any()
cummax() - Cumulative max()
`dplyr::cummean()` - Cumulative mean()
cummin() - Cumulative min()
cumprod() - Cumulative prod()
cumsum() - Cumulative sum()

RANKINGS

`dplyr::cume_dist()` - Proportion of all values <=
`dplyr::dense_rank()` - rank with ties = min, no gaps
`dplyr::min_rank()` - rank with ties = min
`dplyr::ntile()` - bins into n bins
`dplyr::percent_rank()` - min_rank scaled to [0,1]
`dplyr::row_number()` - rank with ties = "first"

MATH

+, **-**, *****, **/**, **^**, **%/%**, **%%** - arithmetic ops
log(), **log2()**, **log10()** - logs
<, **<=**, **>**, **>=**, **!=**, **==** - logical comparisons
`dplyr::between()` - $x \geq \text{left} \ \& \ x \leq \text{right}$
`dplyr::near()` - safe == for floating point numbers

MISC

`dplyr::case_when()` - multi-case if_else()
`dplyr::coalesce()` - first non-NA values by element across a set of vectors
`dplyr::if_else()` - element-wise if() + else()
`dplyr::na_if()` - replace specific values with NA
pmax() - element-wise max()
pmin() - element-wise min()
`dplyr::recode()` - Vectorized switch()
`dplyr::recode_factor()` - Vectorized switch() for factors

Summary Functions

TO USE WITH SUMMARISE ()

summarise() applies summary functions to columns to create a new table. Summary functions take vectors as input and return single values as output.



COUNTS

`dplyr::n()` - number of values/rows
`dplyr::n_distinct()` - # of uniques
sum(!is.na()) - # of non-NA's

LOCATION

mean() - mean, also **mean(!is.na())**
median() - median

LOGICALS

mean() - Proportion of TRUE's
sum() - # of TRUE's

POSITION/ORDER

`dplyr::first()` - first value
`dplyr::last()` - last value
`dplyr::nth()` - value in nth location of vector

RANK

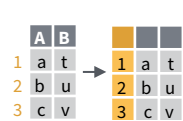
quantile() - nth quantile
min() - minimum value
max() - maximum value

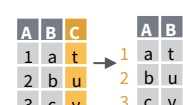
SPREAD

IQR() - Inter-Quartile Range
mad() - median absolute deviation
sd() - standard deviation
var() - variance

Row Names

Tidy data does not use rownames, which store a variable outside of the columns. To work with the rownames, first move them into a column.

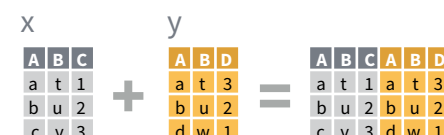
 **rownames_to_column()**
Move row names into col.
`a <- rownames_to_column(iris, var = "C")`

 **column_to_rownames()**
Move col in row names.
`column_to_rownames(a, var = "C")`

Also **has_rownames()**, **remove_rownames()**

Combine Tables

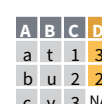
COMBINE VARIABLES





Use **bind_cols()** to paste tables beside each other as they are.


bind_cols(...) Returns tables placed side by side as a single table. BE SURE THAT ROWS ALIGN.


Use a "Mutating Join" to join one table to columns from another, matching values with the rows that they correspond to. Each join retains a different combination of values from the tables.

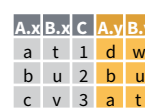
 **left_join(x, y, by = NULL, copy=FALSE, suffix=c(".x",".y"),...)**
Join matching values from y to x.

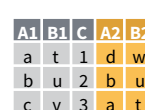
 **right_join(x, y, by = NULL, copy = FALSE, suffix=c(".x",".y"),...)**
Join matching values from x to y.

 **inner_join(x, y, by = NULL, copy = FALSE, suffix=c(".x",".y"),...)**
Join data. Retain only rows with matches.

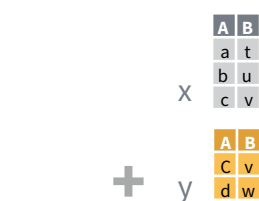
 **full_join(x, y, by = NULL, copy=FALSE, suffix=c(".x",".y"),...)**
Join data. Retain all values, all rows.

 Use **by = c("col1", "col2")** to specify the column(s) to match on.
`left_join(x, y, by = "A")`


 Use a named vector, **by = c("col1" = "col2")**, to match on columns with different names in each data set.
`left_join(x, y, by = c("C" = "D"))`


 Use **suffix** to specify suffix to give to duplicate column names.
`left_join(x, y, by = c("C" = "D"), suffix = c("1", "2"))`


COMBINE CASES




Use **bind_rows()** to paste tables below each other as they are.

 **bind_rows(..., .id = NULL)**
Returns tables one on top of the other as a single table. Set .id to a column name to add a column of the original table names (as pictured)

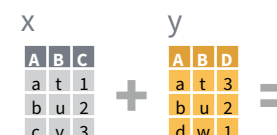
 **intersect(x, y, ...)**
Rows that appear in both x and y.

 **setdiff(x, y, ...)**
Rows that appear in x but not y.


 **union(x, y, ...)**
Rows that appear in x or y. (Duplicates removed). `union_all()` retains duplicates.


Use **setequal()** to test whether two data sets contain the exact same rows (in any order).

EXTRACT ROWS

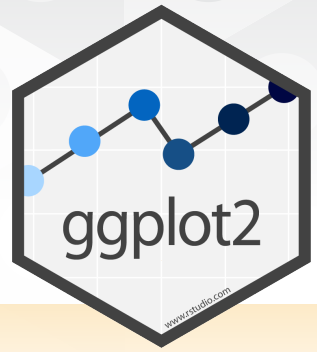


Use a "Filtering Join" to filter one table against the rows of another.

 **semi_join(x, y, by = NULL, ...)**
Return rows of x that have a match in y. USEFUL TO SEE WHAT WILL BE JOINED.

 **anti_join(x, y, by = NULL, ...)**
Return rows of x that do not have a match in y. USEFUL TO SEE WHAT WILL NOT BE JOINED.

Data Visualization with ggplot2 : : CHEAT SHEET

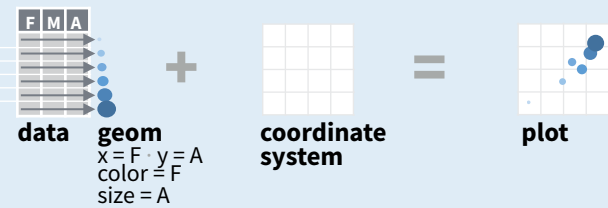


Basics

ggplot2 is based on the **grammar of graphics**, the idea that you can build every graph from the same components: a **data** set, a **coordinate system**, and **geoms**—visual marks that represent data points.



To display values, map variables in the data to visual properties of the geom (**aesthetics**) like **size**, **color**, and **x** and **y** locations.



Complete the template below to build a graph.

```
ggplot (data = <DATA>) +
  <GEOM_FUNCTION> (mapping = aes(<MAPPINGS>),
  stat = <STAT>, position = <POSITION>) +
  <COORDINATE_FUNCTION> +
  <FACET_FUNCTION> +
  <SCALE_FUNCTION> +
  <THEME_FUNCTION>
```

ggplot(data = mpg, aes(x = cty, y = hwy)) Begins a plot that you finish by adding layers to. Add one geom function per layer.

qplot(x = cty, y = hwy, data = mpg, geom = "point") Creates a complete plot with given data, geom, and mappings. Supplies many useful defaults.

last_plot() Returns the last plot

ggsave("plot.png", width = 5, height = 5) Saves last plot as 5' x 5' file named "plot.png" in working directory. Matches file type to file extension.

Geoms

Use a geom function to represent data points, use the geom's aesthetic properties to represent variables. Each function returns a layer.

GRAPHICAL PRIMITIVES

- a <- ggplot(economics, aes(date, unemploy))
- b <- ggplot(seals, aes(x = long, y = lat))
- a + geom_blank()** (Useful for expanding limits)
- b + geom_curve**(aes(yend = lat + 1, xend=long+1, curvature=z)) - x, xend, y, yend, alpha, angle, color, curvature, linetype, size
- a + geom_path**(lineend="butt", linejoin="round", linemitre=1) x, y, alpha, color, group, linetype, size
- a + geom_polygon**(aes(group = group)) x, y, alpha, color, fill, group, linetype, size
- b + geom_rect**(aes(xmin = long, ymin=lat, xmax=long + 1, ymax = lat + 1)) - xmax, xmin, ymax, ymin, alpha, color, fill, linetype, size
- a + geom_ribbon**(aes(ymin=unemploy - 900, ymax=unemploy + 900)) - x, ymax, ymin, alpha, color, fill, group, linetype, size

LINE SEGMENTS

- common aesthetics: x, y, alpha, color, linetype, size
- b + geom_abline**(aes(intercept=0, slope=1))
- b + geom_hline**(aes(yintercept = lat))
- b + geom_vline**(aes(xintercept = long))
- b + geom_segment**(aes(yend=lat+1, xend=long+1))
- b + geom_spoke**(aes(angle = 1:1155, radius = 1))

ONE VARIABLE continuous

- c <- ggplot(mpg, aes(hwy)); c2 <- ggplot(mpg)
- c + geom_area**(stat = "bin") x, y, alpha, color, fill, linetype, size
- c + geom_density**(kernel = "gaussian") x, y, alpha, color, fill, group, linetype, size, weight
- c + geom_dotplot**() x, y, alpha, color, fill
- c + geom_freqpoly**() x, y, alpha, color, group, linetype, size
- c + geom_histogram**(binwidth = 5) x, y, alpha, color, fill, linetype, size, weight
- c2 + geom_qq**(aes(sample = hwy)) x, y, alpha, color, fill, linetype, size, weight

discrete

- d <- ggplot(mpg, aes(fl))
- d + geom_bar**() x, alpha, color, fill, linetype, size, weight

TWO VARIABLES

- continuous x , continuous y**
- e <- ggplot(mpg, aes(cty, hwy))
- e + geom_label**(aes(label = cty), nudge_x = 1, nudge_y = 1, check_overlap = TRUE) x, y, label, alpha, angle, color, family, fontface, hjust, lineheight, size, vjust
- e + geom_jitter**(height = 2, width = 2) x, y, alpha, color, fill, shape, size
- e + geom_point**() x, y, alpha, color, fill, shape, size, stroke
- e + geom_quantile**() x, y, alpha, color, group, linetype, size, weight
- e + geom_rug**(sides = "bl") x, y, alpha, color, linetype, size
- e + geom_smooth**(method = lm) x, y, alpha, color, fill, group, linetype, size, weight
- e + geom_text**(aes(label = cty), nudge_x = 1, nudge_y = 1, check_overlap = TRUE) x, y, label, alpha, angle, color, family, fontface, hjust, lineheight, size, vjust

discrete x , continuous y

- f <- ggplot(mpg, aes(class, hwy))
- f + geom_col**() x, y, alpha, color, fill, group, linetype, size
- f + geom_boxplot**() x, y, lower, middle, upper, ymax, ymin, alpha, color, fill, group, linetype, shape, size, weight
- f + geom_dotplot**(binaxis = "y", stackdir = "center") x, y, alpha, color, fill, group
- f + geom_violin**(scale = "area") x, y, alpha, color, fill, group, linetype, size, weight

discrete x , discrete y

- g <- ggplot(diamonds, aes(cut, color))
- g + geom_count**() x, y, alpha, color, fill, shape, size, stroke

THREE VARIABLES

- seals\$z <- with(seals, sqrt(delta_long^2 + delta_lat^2)) l <- ggplot(seals, aes(long, lat))
- l + geom_contour**(aes(z = z)) x, y, z, alpha, colour, group, linetype, size, weight
- l + geom_raster**(aes(fill = z), hjust=0.5, vjust=0.5, interpolate=FALSE) x, y, alpha, fill
- l + geom_tile**(aes(fill = z)) x, y, alpha, color, fill, linetype, size, width

continuous bivariate distribution

- h <- ggplot(diamonds, aes(carat, price))
- h + geom_bin2d**(binwidth = c(0.25, 500)) x, y, alpha, color, fill, linetype, size, weight
- h + geom_density2d**() x, y, alpha, colour, group, linetype, size
- h + geom_hex**() x, y, alpha, colour, fill, size

continuous function

- i <- ggplot(economics, aes(date, unemploy))
- i + geom_area**() x, y, alpha, color, fill, linetype, size
- i + geom_line**() x, y, alpha, color, group, linetype, size
- i + geom_step**(direction = "hv") x, y, alpha, color, group, linetype, size

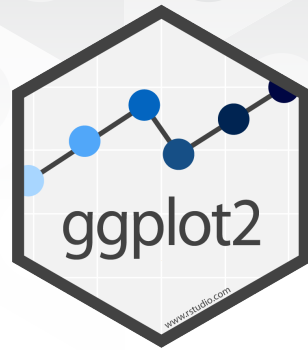
visualizing error

- df <- data.frame(grp = c("A", "B"), fit = 4:5, se = 1:2)
- j <- ggplot(df, aes(grp, fit, ymin = fit-se, ymax = fit+se))
- j + geom_crossbar**(fatten = 2) x, y, ymax, ymin, alpha, color, fill, group, linetype, size
- j + geom_errorbar**() x, ymax, ymin, alpha, color, group, linetype, size, width (also **geom_errorbarh**())
- j + geom_linerange**() x, ymin, ymax, alpha, color, group, linetype, size
- j + geom_pointrange**() x, y, ymin, ymax, alpha, color, fill, group, linetype, shape, size

maps

- data <- data.frame(murder = USArrests\$Murder, state = tolower(rownames(USArrests)))
- map <- map_data("state")
- k <- ggplot(data, aes(fill = murder))
- k + geom_map**(aes(map_id = state), map = map) + **expand_limits**(x = map\$long, y = map\$lat), map_id, alpha, color, fill, linetype, size

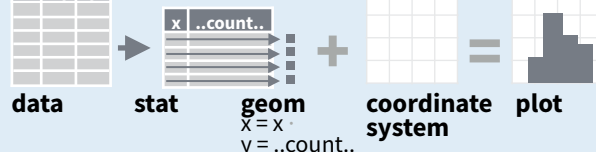




Stats

An alternative way to build a layer

A stat builds new variables to plot (e.g., count, prop).



Visualize a stat by changing the default stat of a geom function, geom_bar(stat="count") or by using a stat function, stat_count(geom="bar"), which calls a default geom to make a layer (equivalent to a geom function). Use ..name.. syntax to map stat variables to aesthetics.

geom to use | stat function | geom mappings
i + stat_density2d(aes(fill = ..level..), geom = "polygon")
variable created by stat

- c + stat_bin(binwidth = 1, origin = 10)
x, y | ..count.., ..ncount.., ..density.., ..ndensity..
c + stat_count(width = 1) x, y, | ..count.., ..prop..
c + stat_density(adjust = 1, kernel = "gaussian")
x, y, | ..count.., ..density.., ..scaled..
e + stat_bin_2d(bins = 30, drop = T)
x, y, fill | ..count.., ..density..
e + stat_bin_hex(bins=30) x, y, fill | ..count.., ..density..
e + stat_density_2d(contour = TRUE, n = 100)
x, y, color, size | ..level..
e + stat_ellipse(level = 0.95, segments = 51, type = "t")
l + stat_contour(aes(z = z)) x, y, z, order | ..level..
l + stat_summary_hex(aes(z = z), bins = 30, fun = max)
x, y, z, fill | ..value..
l + stat_summary_2d(aes(z = z), bins = 30, fun = mean)
x, y, z, fill | ..value..
f + stat_boxplot(coef = 1.5) x, y | ..lower.., ..middle.., ..upper.., ..width.., ..ymin.., ..ymax..
f + stat_ydensity(kernel = "gaussian", scale = "area") x, y | ..density.., ..scaled.., ..count.., ..n.., ..violinwidth.., ..width..
e + stat_ecdf(n = 40) x, y | ..x.., ..y..
e + stat_quantile(quantiles = c(0.1, 0.9), formula = y ~ log(x), method = "rq") x, y | ..quantile..
e + stat_smooth(method = "lm", formula = y ~ x, se=T, level=0.95) x, y | ..se.., ..x.., ..y.., ..ymin.., ..ymax..
ggplot() + stat_function(aes(x = -3:3), n = 99, fun = dnorm, args = list(sd=0.5)) x | ..x.., ..y..
e + stat_identity(na.rm = TRUE)
ggplot() + stat_qq(aes(sample=1:100), dist = qt, dparam=list(df=5)) sample, x, y | ..sample.., ..theoretical..
e + stat_sum() x, y, size | ..n.., ..prop..
e + stat_summary(fun.data = "mean_cl_boot")
h + stat_summary_bin(fun.y = "mean", geom = "bar")
e + stat_unique()

Scales

Scales map data values to the visual values of an aesthetic. To change a mapping, add a new scale.

(n <- d + geom_bar(aes(fill = fl)))
scale_ aesthetic to adjust prepackaged scale to use scale-specific arguments
n + scale_fill_manual(values = c("skyblue", "royalblue", "blue", "navy"), limits = c("d", "e", "p", "r"), breaks = c("d", "e", "p", "r"), name = "fuel", labels = c("D", "E", "P", "R"))
range of values to include in mapping title to use in legend/axis labels to use in legend/axis breaks to use in legend/axis

GENERAL PURPOSE SCALES

- Use with most aesthetics
scale_*_continuous() - map cont' values to visual ones
scale_*_discrete() - map discrete values to visual ones
scale_*_identity() - use data values as visual ones
scale_*_manual(values = c()) - map discrete values to manually chosen visual ones
scale_*_date(date_labels = "%m/%d"), date_breaks = "2 weeks") - treat data values as dates.
scale_*_datetime() - treat data x values as date times. Use same arguments as scale_x_date(). See ?strptime for label formats.

X & Y LOCATION SCALES

- Use with x or y aesthetics (x shown here)
scale_x_log10() - Plot x on log10 scale
scale_x_reverse() - Reverse direction of x axis
scale_x_sqrt() - Plot x on square root scale

COLOR AND FILL SCALES (DISCRETE)

- n <- d + geom_bar(aes(fill = fl))
n + scale_fill_brewer(palette = "Blues")
For palette choices: RColorBrewer::display.brewer.all()
n + scale_fill_grey(start = 0.2, end = 0.8, na.value = "red")

COLOR AND FILL SCALES (CONTINUOUS)

- o <- c + geom_dotplot(aes(fill = ..x..))
o + scale_fill_distiller(palette = "Blues")
o + scale_fill_gradient(low="red", high="yellow")
o + scale_fill_gradient2(low="red", high="blue", mid = "white", midpoint = 25)
o + scale_fill_gradientn(colours=topo.colors(6))
Also: rainbow(), heat.colors(), terrain.colors(), cm.colors(), RColorBrewer::brewer.pal()

SHAPE AND SIZE SCALES

- p <- e + geom_point(aes(shape = fl, size = cyl))
p + scale_shape() + scale_size()
p + scale_shape_manual(values = c(3:7))
0 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25
p + scale_radius(range = c(1,6))
p + scale_size_area(max_size = 6)

Coordinate Systems

- r <- d + geom_bar()
r + coord_cartesian(xlim = c(0, 5))
xlim, ylim
The default cartesian coordinate system
r + coord_fixed(ratio = 1/2)
ratio, xlim, ylim
Cartesian coordinates with fixed aspect ratio between x and y units
r + coord_flip()
xlim, ylim
Flipped Cartesian coordinates
r + coord_polar(theta = "x", direction=1)
theta, start, direction
Polar coordinates
r + coord_trans(ytrans = "sqrt")
xtrans, ytrans, limx, limy
Transformed cartesian coordinates. Set xtrans and ytrans to the name of a window function.

- pi + coord_quickmap()
pi + coord_map(projection = "ortho", orientation=c(41, -74, 0))projection, orientzation, xlim, ylim
Map projections from the mapproj package (mercator (default), azequalarea, lagrange, etc.)

Position Adjustments

Position adjustments determine how to arrange geoms that would otherwise occupy the same space.

- s <- ggplot(mpg, aes(fl, fill = drv))
s + geom_bar(position = "dodge")
Arrange elements side by side
s + geom_bar(position = "fill")
Stack elements on top of one another, normalize height
e + geom_point(position = "jitter")
Add random noise to X and Y position of each element to avoid overplotting
e + geom_label(position = "nudge")
Nudge labels away from points
s + geom_bar(position = "stack")
Stack elements on top of one another

Each position adjustment can be recast as a function with manual width and height arguments
s + geom_bar(position = position_dodge(width = 1))

Themes

- r + theme_bw()
White background with grid lines
r + theme_classic()
r + theme_light()
r + theme_linedraw()
Minimal themes
r + theme_gray()
Grey background (default theme)
r + theme_minimal()
Empty theme
r + theme_dark()
dark for contrast

Faceting

Facets divide a plot into subplots based on the values of one or more discrete variables.

- t <- ggplot(mpg, aes(cty, hwy)) + geom_point()
t + facet_grid(. ~ fl)
facet into columns based on fl
t + facet_grid(year ~ .)
facet into rows based on year
t + facet_grid(year ~ fl)
facet into both rows and columns
t + facet_wrap(~ fl)
wrap facets into a rectangular layout

Set scales to let axis limits vary across facets

- t + facet_grid(drv ~ fl, scales = "free")
x and y axis limits adjust to individual facets
"free_x" - x axis limits adjust
"free_y" - y axis limits adjust

Set labeller to adjust facet labels

- t + facet_grid(. ~ fl, labeller = label_both)
fl: c fl: d fl: e fl: p fl: r
t + facet_grid(fl ~ ., labeller = label_bquote(alpha ^ .(fl)))
alpha^c alpha^d alpha^e alpha^p alpha^r
t + facet_grid(. ~ fl, labeller = label_parsed)
c d e p r

Labels

- t + labs(x = "New x axis label", y = "New y axis label", title = "Add a title above the plot", subtitle = "Add a subtitle below title", caption = "Add a caption below plot", <AES> = "New <AES> legend title")
Use scale functions to update legend labels
t + annotate(geom = "text", x = 8, y = 9, label = "A")
geom to place manual values for geom's aesthetics

Legends

- n + theme(legend.position = "bottom")
Place legend at "bottom", "top", "left", or "right"
n + guides(fill = "none")
Set legend type for each aesthetic: colorbar, legend, or none (no legend)
n + scale_fill_discrete(name = "Title", labels = c("A", "B", "C", "D", "E"))
Set legend title and labels with a scale function.

Zooming

- Without clipping (preferred)
t + coord_cartesian(xlim = c(0, 100), ylim = c(10, 20))
With clipping (removes unseen data points)
t + xlim(0, 100) + ylim(10, 20)
t + scale_x_continuous(limits = c(0, 100)) + scale_y_continuous(limits = c(10, 20))



R Markdown :: CHEAT SHEET



What is R Markdown?

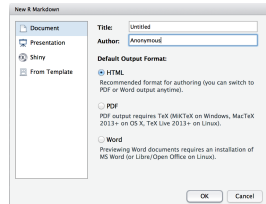


.Rmd files - An R Markdown (.Rmd) file is a record of your research. It contains the code that a scientist needs to reproduce your work along with the narration that a reader needs to understand your work.

Reproducible Research - At the click of a button, or the type of a command, you can rerun the code in an R Markdown file to reproduce your work and export the results as a finished report.

Dynamic Documents - You can choose to export the finished report in a variety of formats, including html, pdf, MS Word, or RTF documents; html or pdf based slides, Notebooks, and more.

Workflow



- 1 **Open a new .Rmd file** at File ► New File ► R Markdown. Use the wizard that opens to pre-populate the file with a template
- 2 **Write document** by editing template
- 3 **Knit document to create report**; use knit button or `render()` to knit
- 4 **Preview Output** in IDE window
- 5 **Publish** (optional) to web server
- 6 **Examine build log** in R Markdown console
- 7 **Use output file** that is saved along side .Rmd

render

Use `rmarkdown::render()` to render/knit at cmd line. Important args:

input - file to render	output_options - List of render options (as in YAML)	output_file	output_dir	params - list of params to use	envir - environment to evaluate code chunks in	encoding - of input file
-------------------------------	---	--------------------	-------------------	---------------------------------------	---	---------------------------------

Embed code with knitr syntax

INLINE CODE
Insert with ``r <code>``. Results appear as text without code.
Built with ``r getRversion()`` → Built with 3.2.3

CODE CHUNKS
One or more lines surrounded with ````${code}````. Place chunk options within curly braces, after `r`. Insert with ````${code}````

GLOBAL OPTIONS
Set with `knitr::opts_chunk$set()`, e.g.
````${code}````  
`knitr::opts_chunk$set(echo = TRUE)`

### IMPORTANT CHUNK OPTIONS

- cache** - cache results for future knits (default = FALSE)
- cache.path** - directory to save cached results in (default = "cache/")
- child** - file(s) to knit and then include (default = NULL)
- collapse** - collapse all output into single block (default = FALSE)
- comment** - prefix for each line of results (default = '###')

- dependson** - chunk dependencies for caching (default = NULL)
- echo** - Display code in output document (default = TRUE)
- engine** - code language used in chunk (default = 'R')
- error** - Display error messages in doc (TRUE) or stop render when errors occur (FALSE) (default = FALSE)
- eval** - Run code in chunk (default = TRUE)

- fig.align** - 'left', 'right', or 'center' (default = 'default')
- fig.cap** - figure caption as character string (default = NULL)
- fig.height, fig.width** - Dimensions of plots in inches
- highlight** - highlight source code (default = TRUE)
- include** - Include chunk in doc after running (default = TRUE)

- message** - display code messages in document (default = TRUE)
- results** (default = 'markup')  
'asis' - passthrough results  
'hide' - do not display results  
'hold' - put all results below all code
- tidy** - tidy code for display (default = FALSE)
- warning** - display code warnings in document (default = TRUE)

Options not listed above: `R.options`, `aniopts`, `autodep`, `background`, `cache.comments`, `cache.lazy`, `cache.rebuild`, `cache.vars`, `dev`, `dev.args`, `dpi`, `engine.opts`, `engine.path`, `fig.asp`, `fig.env`, `fig.ext`, `fig.keep`, `fig.lp`, `fig.path`, `fig.pos`, `fig.process`, `fig.retina`, `fig.scap`, `fig.show`, `fig.showtext`, `fig.subcap`, `interval`, `out.extra`, `out.height`, `out.width`, `prompt`, `purl`, `ref.label`, `render`, `size`, `split`, `tidy.opts`

## .rmd Structure

**YAML Header**  
Optional section of render (e.g. pandoc) options written as key:value pairs (YAML).

At start of file  
Between lines of ---

**Text**  
Narration formatted with markdown, mixed with:

**Code Chunks**  
Chunks of embedded code. Each chunk:

Begins with ````${code}````  
ends with ````${code}````

R Markdown will run the code and append the results to the doc. It will use the location of the .Rmd file as the **working directory**

## Parameters

Parameterize your documents to reuse with different inputs (e.g., data, values, etc.)

1. **Add parameters** - Create and set parameters in the header as sub-values of params

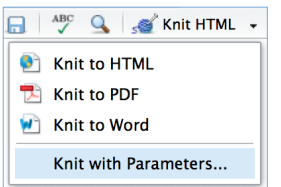
```
params:
 n: 100
 d: !r Sys.Date()
```

2. **Call parameters** - Call parameter values in code as `params$<name>`

```
Today's date
is !r params$d`
```

3. **Set parameters** - Set values with Knit with parameters or the params argument of render():

```
render("doc.Rmd", params = list(n = 1,
d = as.Date("2015-01-01")))
```



## Interactive Documents

Turn your report into an interactive Shiny document in 4 steps

1. Add runtime: shiny to the YAML header.
2. Call Shiny input functions to embed input objects.
3. Call Shiny render functions to embed reactive output.
4. Render with `rmarkdown::run` or click Run Document in RStudio IDE

Embed a complete app into your document with `shiny::shinyAppDir()`

NOTE: Your report will be rendered as a Shiny app, which means you must choose an html output format, like `html_document`, and serve it with an active R Session.






# Pandoc's Markdown

Write with syntax on the left to create effect on right (after render)

Plain text  
End a line with two spaces to start a new paragraph.  
**italics** and **bold**  
`verbatim code`  
sub/superscript<sup>2</sup>~  
~strikethrough~  
escaped: \\* \\_ \\  
endash: --, emdash: ---  
equation: \$A = \pi \* r^2\$  
equation block:

Plain text  
End a line with two spaces to start a new paragraph.  
*italics* and **bold**  
`verbatim code`  
sub/superscript<sup>2</sup>  
~strikethrough~  
escaped: \* \_ \  
endash: --, emdash: ---  
equation:  $A = \pi * r^2$   
equation block:

\$\$E = mc^2\$\$  
> block quote  
# Header1 {#anchor}  
## Header 2 {#css\_id}  
### Header 3 {css\_class}  
#### Header 4  
##### Header 5  
##### Header 6  
<!--Text comment-->  
<code>Text ignored in HTML</code>  
<em>HTML ignored in pdfs</em>  
<http://www.rstudio.com>  
[[link](www.rstudio.com)]  
Jump to [Header 1](#anchor)  
image:

$$E = mc^2$$
  
block quote  
**Header1**  
**Header 2**  
**Header 3**  
**Header 4**  
**Header 5**  
**Header 6**  
HTML ignored in pdfs  
<http://www.rstudio.com>  
link  
Jump to **Header 1**  
image:  
  
Caption

\* unordered list  
+ sub-item 1  
+ sub-item 2  
- sub-sub-item 1  
\* item 2  
Continued (indent 4 spaces)  
1. ordered list  
2. item 2  
i) sub-item 1  
A. sub-sub-item 1  
(@) A list whose numbering continues after  
(@) an interruption  
Term 1  
Definition 1

• unordered list  
o sub-item 1  
o sub-item 2  
▪ sub-sub-item 1  
• item 2  
Continued (indent 4 spaces)  
1. ordered list  
2. item 2  
i. sub-item 1  
A. sub-sub-item 1  
1. A list whose numbering continues after  
2. an interruption  
Term 1  
Definition 1

Right	Left	Default	Center
12	12	12	12
123	123	123	123
1	1	1	1
- slide bullet 1  
- slide bullet 2

Right Left Default Center  
12 12 12 12  
123 123 123 123  
1 1 1 1  
• slide bullet 1  
• slide bullet 2

(>- to have bullets appear on click)  
horizontal rule/slide break:  
\*\*\*  
A footnote [^1]  
[^1]: Here is the footnote.

(>- to have bullets appear on click)  
horizontal rule/slide break:  
\*\*\*  
A footnote <sup>1</sup>  
1. Here is the footnote. ↪

# Set render options with YAML

1. runs the R code, embeds results and text into .md file with knitr
2. then converts the .md file into the finished format with pandoc



Set a document's default output format in the YAML header:

```

output: html_document

Body
```

output value	creates
html_document	html
pdf_document	pdf (requires Tex)
word_document	Microsoft Word (.docx)
odt_document	OpenDocument Text
rtf_document	Rich Text Format
md_document	Markdown
github_document	Github compatible markdown
ioslides_presentation	ioslides HTML slides
slidy_presentation	slidy HTML slides
beamer_presentation	Beamer pdf slides (requires Tex)

Customize output with sub-options (listed to the right):

```

output: html_document:
 code_folding: hide
 toc_float: TRUE

Body
```

**html tabsets**  
Use tabset css class to place sub-headers into tabs

```
Tabset {tabset .tabset-fade .tabset-pills}
Tab 1
text 1
Tab 2
text 2
End tabset
```

sub-option	description	html	pdf	word	odt	rtf	md	github	ioslides	slidy	beamer
citation_package	The LaTeX package to process citations, natbib, biblatex or none		X				X				X
code_folding	Let readers to toggle the display of R code, "none", "hide", or "show"	X									
colortheme	Beamer color theme to use										X
css	CSS file to use to style document	X							X	X	
dev	Graphics device to use for figure output (e.g. "png")	X	X				X	X	X	X	X
duration	Add a countdown timer (in minutes) to footer of slides										X
fig_caption	Should figures be rendered with captions?	X	X	X	X				X	X	X
fig_height, fig_width	Default figure height and width (in inches) for document	X	X	X	X	X	X	X	X	X	X
highlight	Syntax highlighting: "tango", "pygments", "kate", "zenburn", "textmate"	X	X	X						X	X
includes	File of content to place in document (in_header, before_body, after_body)	X	X		X		X	X	X	X	X
incremental	Should bullets appear one at a time (on presenter mouse clicks)?									X	X
keep_md	Save a copy of .md file that contains knitr output	X		X	X	X				X	X
keep_tex	Save a copy of .tex file that contains knitr output	X									X
latex_engine	Engine to render latex, "pdflatex", "xelatex", or "lualatex"		X								X
lib_dir	Directory of dependency files to use (Bootstrap, MathJax, etc.)	X								X	X
mathjax	Set to local or a URL to use a local/URL version of MathJax to render equations	X								X	X
md_extensions	Markdown extensions to add to default definition or R Markdown	X	X	X	X	X	X	X	X	X	X
number_sections	Add section numbering to headers	X	X								
pandoc_args	Additional arguments to pass to Pandoc	X	X	X	X	X	X	X	X	X	X
preserve_yaml	Preserve YAML front matter in final document?							X			
reference_docx	docx file whose styles should be copied when producing docx output			X							
self_contained	Embed dependencies into the doc	X								X	X
slide_level	The lowest heading level that defines individual slides										X
smaller	Use the smaller font size in the presentation?										X
smart	Convert straight quotes to curly, dashes to em-dashes, ... to ellipses, etc.	X								X	X
template	Pandoc template to use when rendering file quarterly_report.html).	X	X		X					X	X
theme	Bootswatch or Beamer theme to use for page	X									X
toc	Add a table of contents at start of document	X	X	X		X	X	X			X
toc_depth	The lowest level of headings to add to table of contents	X	X	X		X	X	X			
toc_float	Float the table of contents to the left of the main content	X									

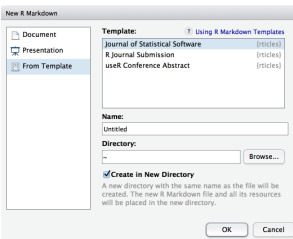
## Create a Reusable Template

1. Create a new package with an inst/rmarkdown/templates directory
2. In the directory, Place a folder that contains: **template.yaml** (see below) **skeleton.Rmd** (contents of the template) any supporting files
3. Install the package
4. Access template in wizard at File ► New File ► R Markdown template.yaml

```

name: My Template

```



## Table Suggestions

Several functions format R data into tables

eruptions	waiting
3.600	79
1.800	54
3.333	74
2.283	62

eruptions	waiting
1 3.600	79
2 1.800	54
3 3.333	74
4 2.283	62

1 3.600	79
2 1.800	54
3 3.333	74
4 2.283	62

```
data <- faithful[1:4,]
knitr::kable(data, caption = "Table with kable")
knitr::xtable(data, caption = "Table with xtable",
 type = "html", html.table.attributes = "border=0")
stargazer::stargazer(data, type = "html", title = "Table
with stargazer")
```

Learn more in the stargazer, xtable, and knitr packages.

## Citations and Bibliographies

Create citations with .bib, .bibtex, .copac, .enl, .json, .medline, .mods, .ris, .wos, and .xml files

1. Set bibliography file and CSL 1.0 Style file (optional) in the YAML header
2. Use citation keys in text

```

bibliography: refs.bib
cs1: style.csl

```

Smith cited [@smith04].  
Smith cited without author [-@smith04].  
@smith04 cited in line.

3. Render. Bibliography will be added to end of document

Smith cited (Joe Smith 2004).  
Smith cited without author (2004).  
Joe Smith (2004) cited in line.



# Base R

## Cheat Sheet

### Getting Help

#### Accessing the help files

##### ?mean

Get help of a particular function.

**help.search('weighted mean')**

Search the help files for a word or phrase.

**help(package = 'dplyr')**

Find help for a package.

#### More about an object

##### str(iris)

Get a summary of an object's structure.

##### class(iris)

Find the class an object belongs to.

### Using Packages

##### install.packages('dplyr')

Download and install a package from CRAN.

##### library(dplyr)

Load the package into the session, making all its functions available to use.

##### dplyr::select

Use a particular function from a package.

##### data(iris)

Load a built-in dataset into the environment.

### Working Directory

##### getwd()

Find the current working directory (where inputs are found and outputs are sent).

##### setwd('C://file/path')

Change the current working directory.

**Use projects in RStudio to set the working directory to the folder you are working in.**

### Vectors

#### Creating Vectors

c(2, 4, 6)	2 4 6	Join elements into a vector
2:6	2 3 4 5 6	An integer sequence
seq(2, 3, by=0.5)	2.0 2.5 3.0	A complex sequence
rep(1:2, times=3)	1 2 1 2 1 2	Repeat a vector
rep(1:2, each=3)	1 1 1 2 2 2	Repeat elements of a vector

#### Vector Functions

<b>sort(x)</b>	Return x sorted.	<b>rev(x)</b>	Return x reversed.
<b>table(x)</b>	See counts of values.	<b>unique(x)</b>	See unique values.

#### Selecting Vector Elements

##### By Position

<b>x[4]</b>	The fourth element.
<b>x[-4]</b>	All but the fourth.
<b>x[2:4]</b>	Elements two to four.
<b>x[-(2:4)]</b>	All elements except two to four.
<b>x[c(1, 5)]</b>	Elements one and five.

##### By Value

<b>x[x == 10]</b>	Elements which are equal to 10.
<b>x[x &lt; 0]</b>	All elements less than zero.
<b>x[x %in% c(1, 2, 5)]</b>	Elements in the set 1, 2, 5.

##### Named Vectors

<b>x['apple']</b>	Element with name 'apple'.
-------------------	----------------------------

### Programming

#### For Loop

```
for (variable in sequence){
 Do something
}
```

##### Example

```
for (i in 1:4){
 j <- i + 10
 print(j)
}
```

#### While Loop

```
while (condition){
 Do something
}
```

##### Example

```
while (i < 5){
 print(i)
 i <- i + 1
}
```

#### If Statements

```
if (condition){
 Do something
} else {
 Do something different
}
```

##### Example

```
if (i > 3){
 print('Yes')
} else {
 print('No')
}
```

#### Functions

```
function_name <- function(var){
 Do something
 return(new_variable)
}
```

##### Example

```
square <- function(x){
 squared <- x*x
 return(squared)
}
```

### Reading and Writing Data

Also see the **readr** package.

Input	Output	Description
df <- read.table('file.txt')	write.table(df, 'file.txt')	Read and write a delimited text file.
df <- read.csv('file.csv')	write.csv(df, 'file.csv')	Read and write a comma separated value file. This is a special case of read.table/write.table.
load('file.RData')	save(df, file = 'file.RData')	Read and write an R data file, a file type special for R.

#### Conditions

a == b	Are equal	a > b	Greater than	a >= b	Greater than or equal to	is.na(a)	Is missing
a != b	Not equal	a < b	Less than	a <= b	Less than or equal to	is.null(a)	Is null

## Types

Converting between common data types in R. Can always go from a higher value in the table to a lower value.

<code>as.logical</code>	TRUE, FALSE, TRUE	Boolean values (TRUE or FALSE).
<code>as.numeric</code>	1, 0, 1	Integers or floating point numbers.
<code>as.character</code>	'1', '0', '1'	Character strings. Generally preferred to factors.
<code>as.factor</code>	'1', '0', '1', levels: '1', '0'	Character strings with preset levels. Needed for some statistical models.

## Maths Functions

<code>log(x)</code>	Natural log.	<code>sum(x)</code>	Sum.
<code>exp(x)</code>	Exponential.	<code>mean(x)</code>	Mean.
<code>max(x)</code>	Largest element.	<code>median(x)</code>	Median.
<code>min(x)</code>	Smallest element.	<code>quantile(x)</code>	Percentage quantiles.
<code>round(x, n)</code>	Round to n decimal places.	<code>rank(x)</code>	Rank of elements.
<code>signif(x, n)</code>	Round to n significant figures.	<code>var(x)</code>	The variance.
<code>cor(x, y)</code>	Correlation.	<code>sd(x)</code>	The standard deviation.

## Variable Assignment

```
> a <- 'apple'
> a
[1] 'apple'
```




## The Environment

<code>ls()</code>	List all variables in the environment.
<code>rm(x)</code>	Remove x from the environment.
<code>rm(list = ls())</code>	Remove all variables from the environment.

You can use the environment panel in RStudio to browse variables in your environment.

## Matrices

```
m <- matrix(x, nrow = 3, ncol = 3)
Create a matrix from x.
```

 <code>m[2, ]</code> - Select a row	<code>t(m)</code> Transpose
 <code>m[, 1]</code> - Select a column	<code>m %*% n</code> Matrix Multiplication
 <code>m[2, 3]</code> - Select an element	<code>solve(m, n)</code> Find x in: $m * x = n$

## Lists

```
l <- list(x = 1:5, y = c('a', 'b'))
A list is a collection of elements which can be of different types.
```

<code>l[[2]]</code> Second element of l.	<code>l[1]</code> New list with only the first element.	<code>l\$x</code> Element named x.	<code>l['y']</code> New list with only element named y.
---------------------------------------------	------------------------------------------------------------	---------------------------------------	------------------------------------------------------------



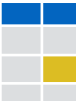
Also see the **dplyr** package.

## Data Frames



```
df <- data.frame(x = 1:3, y = c('a', 'b', 'c'))
A special case of a list where all elements are the same length.
```

x	y
1	a
2	b
3	c

### Matrix subsetting

<code>df[, 2]</code>	
<code>df[2, ]</code>	
<code>df[2, 2]</code>	

**List subsetting**

`df$x`  `df[[2]]` 

*Understanding a data frame*

`View(df)` See the full data frame.

`head(df)` See the first 6 rows.


**Matrix subsetting**

`nrow(df)` Number of rows.


`ncol(df)` Number of columns.

`dim(df)` Number of columns and rows.

**cbind** - Bind columns.



**rbind** - Bind rows.



## Strings

Also see the **stringr** package.

<code>paste(x, y, sep = ' ')</code>	Join multiple vectors together.
<code>paste(x, collapse = ' ')</code>	Join elements of a vector together.
<code>grep(pattern, x)</code>	Find regular expression matches in x.
<code>gsub(pattern, replace, x)</code>	Replace matches in x with a string.
<code>toupper(x)</code>	Convert to uppercase.
<code>tolower(x)</code>	Convert to lowercase.
<code>nchar(x)</code>	Number of characters in a string.

## Factors

<code>factor(x)</code>	Turn a vector into a factor. Can set the levels of the factor and the order.
<code>cut(x, breaks = 4)</code>	Turn a numeric vector into a factor by 'cutting' into sections.

## Statistics

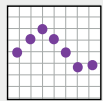
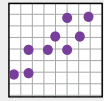
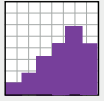
<code>lm(y ~ x, data=df)</code> Linear model.	<code>t.test(x, y)</code> Perform a t-test for difference between means.	<code>prop.test</code> Test for a difference between proportions.
<code>glm(y ~ x, data=df)</code> Generalised linear model.	<code>pairwise.t.test</code> Perform a t-test for paired data.	<code>aov</code> Analysis of variance.
<code>summary</code> Get more detailed information out a model.		

## Distributions

	Random Variates	Density Function	Cumulative Distribution	Quantile
Normal	<code>rnorm</code>	<code>dnorm</code>	<code>pnorm</code>	<code>qnorm</code>
Poisson	<code>rpois</code>	<code>dpois</code>	<code>ppois</code>	<code>qpois</code>
Binomial	<code>rbinom</code>	<code>dbinom</code>	<code>pbinom</code>	<code>qbinom</code>
Uniform	<code>runif</code>	<code>dunif</code>	<code>punif</code>	<code>qunif</code>

## Plotting

Also see the **ggplot2** package.

 <code>plot(x)</code> Values of x in order.	 <code>plot(x, y)</code> Values of x against y.	 <code>hist(x)</code> Histogram of x.
-------------------------------------------------------------------------------------------------------------------------------------	-----------------------------------------------------------------------------------------------------------------------------------------	-------------------------------------------------------------------------------------------------------------------------------

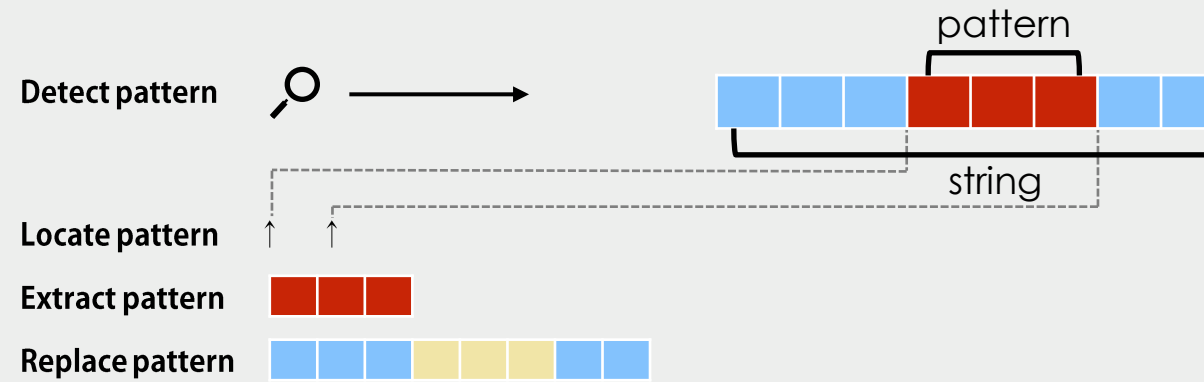
## Dates

See the **lubridate** package.

# Basic Regular Expressions in R

## Cheat Sheet

### Functions for Pattern Matching



```
> string <- c("Hiphopotamus", "Rhymenoceros", "time for bottomless lyrics")
> pattern <- "t.m"
```

#### Character Classes

<code>[:digit:]</code> or <code>\d</code>	Digits; [0-9]
<code>\D</code>	Non-digits; [^0-9]
<code>[:lower:]</code>	Lower-case letters; [a-z]
<code>[:upper:]</code>	Upper-case letters; [A-Z]
<code>[:alpha:]</code>	Alphabetic characters; [A-z]
<code>[:alnum:]</code>	Alphanumeric characters [A-z0-9]
<code>\w</code>	Word characters; [A-z0-9_]
<code>\W</code>	Non-word characters
<code>[:xdigit:]</code> or <code>\x</code>	Hexadec. digits; [0-9A-Fa-f]
<code>[:blank:]</code>	Space and tab
<code>[:space:]</code> or <code>\s</code>	Space, tab, vertical tab, newline, form feed, carriage return
<code>\S</code>	Not space; [^[:space:]]
<code>[:punct:]</code>	Punctuation characters; !"#\$%&'()*+,-./:;<=>?@[^_`{ }~
<code>[:graph:]</code>	Graphical char.; [[:alnum:][:punct:]]
<code>[:print:]</code>	Printable characters; [[:alnum:][:punct:][:space:]]
<code>[:cntrl:]</code> or <code>\c</code>	Control characters; \n, \r etc.

#### Detect Patterns

```
grep(pattern, string)
[1] 1 3

grep(pattern, string, value = TRUE)
[1] "Hiphopotamus"
[2] "time for bottomless lyrics"

grepl(pattern, string)
[1] TRUE FALSE TRUE

stringr::str_detect(string, pattern)
[1] TRUE FALSE TRUE
```

#### Split a String using a Pattern

```
strsplit(string, pattern) or stringr::str_split(string, pattern)
```

#### Locate Patterns

```
regexpr(pattern, string)
find starting position and length of first match

gregexpr(pattern, string)
find starting position and length of all matches

stringr::str_locate(string, pattern)
find starting and end position of first match

stringr::str_locate_all(string, pattern)
find starting and end position of all matches
```

#### Extract Patterns

```
regmatches(string, regexpr(pattern, string))
extract first match [1] "tam" "tim"

regmatches(string, gregexpr(pattern, string))
extracts all matches, outputs a list
[[1]] "tam" [[2]] character(0) [[3]] "tim" "tom"

stringr::str_extract(string, pattern)
extract first match [1] "tam" NA "tim"

stringr::str_extract_all(string, pattern)
extract all matches, outputs a list

stringr::str_extract_all(string, pattern, simplify = TRUE)
extract all matches, outputs a matrix

stringr::str_match(string, pattern)
extract first match + individual character groups

stringr::str_match_all(string, pattern)
extract all matches + individual character groups
```

#### Replace Patterns

```
sub(pattern, replacement, string)
replace first match

gsub(pattern, replacement, string)
replace all matches

stringr::str_replace(string, pattern, replacement)
replace first match

stringr::str_replace_all(string, pattern, replacement)
replace all matches
```

#### Special Metacharacters

<code>\n</code>	New line
<code>\r</code>	Carriage return
<code>\t</code>	Tab
<code>\v</code>	Vertical tab
<code>\f</code>	Form feed

#### Lookarounds and Conditionals\*

<code>(?=)</code>	Lookahead (requires PERL = TRUE), e.g. <code>(?=yx)</code> : position followed by 'xy'
<code>(?!)</code>	Negative lookahead (PERL = TRUE); position NOT followed by pattern
<code>(?&lt;=)</code>	Lookbehind (PERL = TRUE), e.g. <code>(?&lt;=yx)</code> : position following 'xy'
<code>(?&lt;!)</code>	Negative lookbehind (PERL = TRUE); position NOT following pattern
<code>?(if)then</code>	If-then-condition (PERL = TRUE); use lookaheads, optional char. etc in if-clause
<code>?(if)then else</code>	If-then-else-condition (PERL = TRUE)

#### Character Classes and Groups

<code>.</code>	Any character except <code>\n</code>
<code> </code>	Or, e.g. <code>(a b)</code>
<code>[...]</code>	List permitted characters, e.g. <code>[abc]</code>
<code>[a-z]</code>	Specify character ranges
<code>[^...]</code>	List excluded characters
<code>(...)</code>	Grouping, enables back referencing using <code>\N</code> where N is an integer

#### Anchors

<code>^</code>	Start of the string
<code>\$</code>	End of the string
<code>\b</code>	Empty string at either edge of a word
<code>\B</code>	NOT the edge of a word
<code>\&lt;</code>	Beginning of a word
<code>\&gt;</code>	End of a word

#### Quantifiers

<code>*</code>	Matches at least 0 times
<code>+</code>	Matches at least 1 time
<code>?</code>	Matches at most 1 time; optional string
<code>{n}</code>	Matches exactly n times
<code>{n,}</code>	Matches at least n times
<code>{,n}</code>	Matches at most n times
<code>{n,m}</code>	Matches between n and m times

#### General Modes

By default R uses *POSIX extended regular expressions*. You can switch to *PCRE regular expressions* using `PERL = TRUE` for base or by wrapping patterns with `perl()` for `stringr`.

All functions can be used with literal searches using `fixed = TRUE` for base or by wrapping patterns with `fixed()` for `stringr`.

All base functions can be made case insensitive by specifying `ignore.cases = TRUE`.

#### Escaping Characters

Metacharacters (`.`, `*`, `+` etc.) can be used as literal characters by escaping them. Characters can be escaped using `\\` or by enclosing them in `\\Q...\\E`.

#### Case Conversions

Regular expressions can be made case insensitive using `(?i)`. In backreferences, the strings can be converted to lower or upper case using `\\L` or `\\U` (e.g. `\\L\\1`). This requires `PERL = TRUE`.

#### Greedy Matching

By default the asterisk `*` is greedy, i.e. it always matches the longest possible string. It can be used in lazy mode by adding `?`, i.e. `*?`.

Greedy mode can be turned off using `(?U)`. This switches the syntax, so that `(?U)a*` is lazy and `(?U)a*?` is greedy.

#### Note

Regular expressions can conveniently be created using `rex::rex()`.